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# InEKF

*Release 0.1.0*

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**May 02, 2022**



# INEKF DOCUMENTATION

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InEKF is a C++ library with python bindings that implements the Invariant Extend Kalman Filter (InEKF) in a modular to enable easy application to any system.



## FEATURES

- Support for Right & Left filters.
- Base classes provide easy extension via inheritance.
- Coded using static Eigen types for efficient structure.
- Fully featured python interface for use in classroom, prototyping, etc.
- C++14 and above supported.
- Fully templated Lie Groups  $SO_2$ ,  $SO_3$ ,  $SE_2$ ,  $SE_3$  to enable additional tracking of Euclidean states and multiple extra columns in  $SE_2/SE_3$ .
- Dynamic Lie Groups types to add columns to  $SE_2/SE_3$  on the fly (for InEKF SLAM and others).
- Various examples to get started.

## 1.1 Installation

Installation is straightforward in either language.

C++

Python

Installation of library in C++ requires manually building from source using CMake. The only dependency is Eigen, and if you want to build the python binding, pybind11 as well. If not found on the system, both of these will be pulled from their respective git repos, and built locally.

A simple build will look like:

```
mkdir build
cd build
cmake ..
make
sudo make install
```

Tests, examples, and the python binding can all be enabled with the following options when running cmake. Note all are disabled by default.

```
cmake .. -DTESTS=ON -DPYTHON=ON -DEXAMPLES=ON
```

**Note:** By default, cmake is set to debug mode which can significantly slow things down, it can be set to release mode by passing `-DCMAKE_BUILD_TYPE=Release` to cmake.

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After installation, the library can be linked against using the following lines in cmake

```
find_package(Eigen3 CONFIG REQUIRED)
find_package(InEKF CONFIG REQUIRED)
target_link_libraries(mytarget PUBLIC InEKF::Core InEKF::Inertial InEKF::SE2Models)
```

Alternatively, cmake can be configured to pull InEKF directly from git

```
FetchContent_Declare(
  InEKF
  GIT_REPOSITORY git@bitbucket.org:frostlab/inekf.git
  GIT_TAG        v0.1.0
)
FetchContent_MakeAvailable(InEKF)
```

The above options can be added into this line as well, for example `option(PYTHON ON)` right above the `FetchContent_MakeAvailable(InEKF)` line. When installed from source, the package can be removed using `sudo make remove`.

Python installation is the easiest:) Just a single line to install from pip

```
pip install inekf
```

## 1.2 Getting Started

The InEKF library has been designed to be straightforward and simple to use, while still being versatile.

First, we must import the library, and any dependencies.

C++

Python

```
#include <Eigen/Core>
#include <InEKF/Core>
#include <InEKF/SE2Models>
```

```
import numpy as np
import inekf
```

---

**Note:** TODO: Insert citation to InEKF tutorial here for more info about things!

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### 1.2.1 Using Lie Groups

The Lie groups in the library are heavily templated to allow for simple usage of any Lie group. The special orthogonal groups  $SO$  are templated to allow tracking additional Euclidean states alongside the group (defaults to 0), and the special Euclidean groups  $SE$  are templated to allow the additional Euclidean states along with any number of positional columns (defaults to 1).

We’ve also repurposed the bracket `[]` in python to allow for a near identical usage across APIs. If using C++17 or python, these can templates can be omitted if using the defaults. We assume throughout C++17 is used, and omit the empty `<>`.

C++

Python

```
// Two columns, one Euclidean state
InEKF::SE2<2,1> x1();

// If using C++17
// One column, no Euclidean states
// 0 rotation, 1 for x and y, covariance of identities
InEKF::SE2 x2(0, 1, 1, Eigen::Matrix3d::Identity());

// If using older standard of C++
InEKF::SE2<> x3(0, 1, 1, Eigen::Matrix3d::Identity());
```

```
# Two columns, one Euclidean state
x1 = inekf.SE2[2, 1]()

# One column, no Euclidean states
# 0 rotation, 1 for x and y, covariance of identities
x2 = inekf.SE2(0, 1, 1, np.eye(3))
```

They each have a number of constructors, see C++ [Lie Groups](#) and Python [Lie Groups](#) for more details.

---

**Note:** If no covariance is passed to the constructor, the state is assumed to be “certain” and no covariance is set. If you wish to have covariance tracked (necessary for use in InEKF), make sure you set this.

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Further, each group is equipped with a number of common operations, such as

- Inverse
- Group action (multiplication)
- Wedge  $\wedge$  operator
- Exp/Log
- Adjoint

Along with these is overloading of `()` to return the state matrix, and `[]` to retrieve a specific column.

C++

Python

```
InEKF::SE2 x(0,1,2);
InEKF::SE2 y(3,4,5);
Eigen::Vector3d xi{1,2,3};

// Group methods
x.inverse();
x*y;
x.log();
x.Ad();

// Static methods
InEKF::SE2::wedge(xi);
InEKF::SE2::exp(xi);
InEKF::SE2::log(x);
InEKF::SE2::Ad(x);

// Getters
x();
x.mat();
// S02 object
x.R();
// Vector 1,2
x[0];
// Covariance
x.cov();
// Get additional Euclidean states
x.aug();
```

```
x = inekf.SE2(0,1,2)
y = inekf.SE2(3,4,5)
xi = np.array([1,2,3])

# Group methods
x.inverse
~x # Same as above
x*y
x@y # Same as above
x.log
x.Ad

# Static methods
inekf.SE2.wedge(xi)
inekf.SE2.exp(xi)
inekf.SE2.log_(x)
inekf.SE2.Ad_(x)

# Getters
x.mat
# S02 object
x.R
# Vector 1,2
x[0]
```

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```
# Covariance
x.cov
# Get additional Euclidean states
x.aug
```

## 1.2.2 Making Models

Next, process and measurement models must be made. You'll likely need a custom process model done via inheritance, for this see [Custom Models](#). You can also customize measurement models (see same link), but the built in is robust enough for most purposes.

For example, here's creation of a simple odometry model in  $SE(2)$ ,

C++

Python

```
// Set the covariance of theta (rad), x, y
InEKF::OdometryProcess pModel(0.001, 0.05, 0.05);
```

```
# Set the covariance of theta (rad), x, y
pModel = inekf.OdometryProcess(0.001, 0.05, 0.05)
```

An invariant measurement model is either a left  $Xb + w$  or right  $X^{-1}b + w$ . The invariant model is then defined by this  $b$  vector, the covariance of  $w$ , and whether it's a right or a left measurement. The linearized innovation matrix  $H$  is then automatically created. For example, we'll set up a GPS sensor in  $SE(2)$ , which is left invariant,

C++

Python

```
// Make b vector
Eigen::Vector3d b{0, 0, 1};

// Make covariance
Eigen::Matrix2d M = Eigen::Matrix2d::Identity()*0.01;

// Make model
InEKF::MeasureModel<InEKF::SE2> gps(b, M, InEKF::ERROR::LEFT);
```

```
# Make b vector
b = np.array([0, 0, 1])

# Make covariance
M = np.eye(2)*0.01;

# Make model
gps = inekf.MeasureModel[inekf.SE2](b, M, inekf.ERROR.LEFT)
```

Or similarly, a compass measuring exactly true north, which is right invariant,

C++

Python

```
// Make b vector
Eigen::Vector3d b{1, 0, 0};

// Make covariance
Eigen::Matrix2d M = Eigen::Matrix2d::Identity()*0.01;

// Make model
InEKF::MeasureModel<InEKF::SE2> compass(b, M, InEKF::RIGHT);
```

```
# Make b vector
b = np.array([1, 0, 0])

# Make covariance
M = np.eye(2)*0.01

# Make model
compass = inekf.MeasureModel[inekf.SE2](b, M, inekf.ERROR.RIGHT)
```

### 1.2.3 Making & Using the InEKF

Finally, we make the InEKF. The InEKF takes 3 arguments in its constructor: the process model, an initial estimate, and whether to run a right or left InEKF.

C++

Python

```
// Make initial estimate
Eigen::Matrix3d cov = Eigen::Matrix3d::Identity()*0.1;
InEKF::SE2 x0(0, 0, 0, cov);

// Make Right InEKF
InEKF::InEKF iekf(&pModel, x0, InEKF::RIGHT);
iekf.addMeasureModel("gps", &gps);
iekf.addMeasureModel("compass", &compass);
```

```
# Make initial estimate
cov = np.eye(3)*0.1
x0 = inekf.SE2(0, 0, 0, cov)

# Make Right InEKF
iekf = inekf.InEKF(pModel, x0, inekf.ERROR.RIGHT)
iekf.addMeasureModel("gps", gps)
iekf.addMeasureModel("compass", compass)
```

Using the predict and update steps is just as easy (we make fake data here to use). While technically an invariant measurement will have extra ones or zeros on the end, the `MeasureModel` class will take care of appending these when needed. This steps are generally done in a loop and are executed when data is received. After each step is ran it will return the corresponding state estimate which can also be accessed using `getState` in C++ or the `state` property in python.

C++

Python

```

InEKF::SE2 state;

// Prediction step with some control U
InEKF::SE2 U(.1, .1, .1);
// Predict also takes an optional dt, which may or may not
// be used, depending on the process model (not needed in this case)
state = iekf.predict(U);

// Update gps with location measurement = 1,1
// We include the needed one here as well
Eigen::Vector3d z_gps{1, 1, 1};
// Updates with name we put in before
state = iekf.update("gps", z_gps);

// Update compass with measurement = 1, 0
// Model appends the extra 0 is this case
Eigen::Vector2d z_compass{1, 0};
state = iekf.update("compass", z_compass);

// Get most recent state
state = iekf.getState();

```

```

# Prediction step with some control U
U = inekf.SE2(.1, .1, .1)
# Predict also takes an optional dt, which may or may not
# be used, depending on the process model (not needed in this case)
state = iekf.predict(U)

# Update gps with location measurement = 1,1
# We include the needed one here as well
z_gps = np.array([1, 1, 1])
# Updates with name we put in before
state = iekf.update("gps", z_gps)

# Update compass with measurement = 1, 0
# Model appends the extra 0 is this case
z_compass = np.array([1, 0])
state = iekf.update("compass", z_compass)

# Get most recent state
state = iekf.state

```

More examples can be found in the bitbucket repository, both in C++ and python.

## 1.3 Custom Models

InEKF is set up so your process/measure models will be an easy extension and continue to function with InEKF and LieGroups if defined properly. Note this can be done in python or C++. The following is what must be defined/done to successfully do this. The following methods/variables for each base class must be implemented/set

### 1.3.1 MeasureModel

All methods are already implemented in the `MeasureModel` class, so the base class can be used in most scenarios. This means when you do want to make a custom measurement class, which methods to override can be decided on a case by case basis. The `MeasureModel` constructor takes in the vector `b`, covariance `M`, and type of error and from these makes `H` accordingly. It is also templated by the type of group that it is defined on.

If you decide to override, make sure you call the base class constructor and set the error, or set the first 4 values of the following, otherwise they default to all zeros.

Method	Use
<code>error_</code>	Type of invariant measurement, of type <code>InEKF::ERROR</code> .
<code>M_</code>	Noise parameter. A default should be set in the constructor, and possible a method made to set it
<code>b_</code>	<code>b</code> vector in invariant measurement model. Can be used to set <code>H_</code> through <code>setHandb()</code> and if the first few elements are nonzero, is needed in <code>calcV()</code>
<code>H_</code>	Linearized innovation matrix <code>H</code> . Can be set manually or from Will be hit with adjoint depending on type of filter.
<code>processZ()</code>	Any preprocessing that needs to be done on <code>z</code> should be done here. This could include adding 0s and 1s on the end, change of frames, etc. Returns <code>z</code> .
<code>makeHError()</code>	Shifts <code>H_</code> by the adjoint, and saves it in <code>H_error_</code> and returns it. Likely will not need to be overridden.
<code>calcV()</code>	Accepts an exact size of <code>z</code> , and calculates/returns the innovation. Likely will not need to be overridden.
<code>calcSInverse()</code>	Calculates and returns $S^{-1}$ , the inverse of the measurement covariance. Also likely won't need to be overridden. Use <code>H_error_</code> here.

Building a custom SE(2) measure model in C++ and python will look something like the following.

C++

Python

```
class MySensor : public InEKF::MeasureModel<InEKF::SE2<1,0>> {}
```

```
class MySensor(Inekf.MeasureModel[Inekf.SE2[1,0]]):
    pass
```

And then override functions as needed. For examples see the [Inertial Models in C++](#) and the [Underwater Inertial from scratch script in python](#).

**Note:** In python `error_`, `M_`, and `H_` are named `error`, `M`, and `H`, respectively. Further note, due to how the python bindings function, you *can not* modify `M` and `H` in place, they must be written as a whole.

As a reference, here's what these functions will be used for in update step of the InEKF.

```
// Do any preprocessing on z (fill it up, frame changes, etc)
VectorB z_ = m_model->processZ(z, state_);;
```

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```
// Change H via adjoint if necessary
MatrixH H = m_model->makeHError(state_, error_);

// Use measurement model to make Sinv and V
VectorV V = m_model->calcV(z_, state_);
MatrixS Sinv = m_model->calcSInverse(state_);

// Caculate K + dX
MatrixK K = state_.cov() * (H.transpose() * Sinv);
TangentVector K_V = K * V;
```

### 1.3.2 ProcessModel

In contrast, the process model implements a few things that **MUST** be overridden. It is templated by both the group it is defined on, as well as the control input that is taken in.

Method	Use
<code>f()</code>	State process model. Returns the state.
<code>makePhi()</code>	Creates $\exp(A*dt)$ to use. Make sure to check what type of error State is and make A accordingly
<code>Q_</code>	Noise parameter. A default should be set in the constructor, and possible a method made to set it

Building a custom SE(2) process model with a 3-vector as controls in C++ and python will look something like the following.

C++

Python

```
class MyProcess : public ProcessModel<SE3<1,0>, Eigen::Vector3d> {

    public:
        MyProcess(MatrixCov Q) {Q_ = Q};
        ~MyProcess(){}
        SE3<1,0> f(Eigen::Vector3d u, double dt, SE3<1,0> state) override;
        MatrixCov makePhi(const Eigen::Vector3d& u, double dt, const SE3<1,0>& state,
↳ERROR error) override;

};
```

```
class MyProcess(inekf.ProcessModel[inekf.SE2[1,0], "Vec3"]):
    def __init__(self, Q):
        self.Q = Q

    def f(self, u, dt, state):
        # Your implementation here
        pass

    def makePhi(self, u, dt, state, error):
        # Your implementation here
        pass
```

For examples see the [Inertial Process model in C++](#) and the [Underwater Inertial from scratch script in python](#).

---

**Note:** Just like in the measure model case, here  $Q_{-}$  is actually named  $Q$  on the python side.. Again, due to how the python bindings function, you *can not* modify  $Q$  in place, it must be written as a whole.

---

## 1.4 Changelog

### 1.4.1 InEKF 0.1.0

5/2/22

First release!

#### Highlights

- Fully fleshed out template Lie group structure
- Written documentation for C++ and python
- Easily extensible process and measurement models in both C++ and python
- Victoria Park SLAM example

#### New Features

- Everything! :)

#### Breaking Changes

- If you were running a dev version previously, a lot of syntax has changed.
- This should be fairly easy to adjust however, with just a few changed names that should be fairly obvious.

#### Bug Fixes

- N/A

## 1.5 Core Classes

### 1.5.1 Error

enum InEKF : **ERROR**

Type of invariant error. Has options for left or right.

*Values:*



enumerator **LEFT**

enumerator **RIGHT**

## 1.5.2 Invariant Extended Kalman Filter

template<class **pM**>

class *InEKF* : **InEKF**

The Invariant Extended Kalman Filter.

**Template Parameters** **pM** – Process Model. Pulls group and control info from it, can be left out if class template argument deduction (C++17) is used.

### Public Functions

inline **InEKF**(*pM* \*pModel, Group state, *ERROR* error = *ERROR::RIGHT*)

Construct a new *InEKF* object.

#### Parameters

- **pModel** – Pointer to the process model.
- **state** – Initial state, must be of same group that process model uses, and must be uncertain.
- **error** – Right or left invariant error.

Group **predict**(const U &u, double dt = 1)

Prediction Step.

#### Parameters

- **u** – Control, must be same as what process model uses.
- **dt** – Delta t. Used sometimes depending on process model. Defaults to 1.

**Returns** State estimate

Group **update**(std::string name, const Eigen::VectorXd &z)

Update Step.

#### Parameters

- **name** – Name of measurement model.
- **z** – Measurement. May vary in size depending on how measurement model processes it.

**Returns** State estimate.

void **addMeasureModel**(std::string name, *MeasureModel*<Group> \*m)

Add measurement model to the filter.

#### Parameters

- **name** – Name of measurement model.
- **m** – A measure model pointer, templated by the used group.

void **addMeasureModels**(std::map<std::string, *MeasureModel*<Group>\*> m)

Add multiple measurement models to the filter.

**Parameters** **m** – Map from model names to model. Can be used passed in as {"name": model, "another": diff\_model}

inline const Group &**getState**() const

Get the current state estimate.

**Returns** const Group&

inline void **setState**(const Group &state)

Set the current state estimate.

**Parameters** **state** – Current state estimate

### 1.5.3 Measure Model

template<class **Group**>

class InEKF::MeasureModel

Base class measure model. Written to be inherited from, but in most cases this class will be sufficient.

**Template Parameters** **Group** – State's group that is being tracked.

#### Public Types

typedef Eigen::Matrix<double, *Group*::rotSize, *Group*::rotSize> **MatrixS**

Size of matrix needed for the measurement model covariance.

typedef Eigen::Matrix<double, *Group*::rotSize, *Group*::N> **MatrixH**

Size of matrix needed for linearized measurement model.

typedef Eigen::Matrix<double, *Group*::rotSize, 1> **VectorV**

Size of vector for truncated innovation.

typedef Eigen::Matrix<double, *Group*::M, 1> **VectorB**

Size of vector for full measurement size.

#### Public Functions

inline **MeasureModel**()

Construct a new Measure Model object.

inline **MeasureModel**(*VectorB* b, const *MatrixS* &M, *ERROR* error)

Construct a new Measure Model object, automatically creating H. Should be used most of the time.

**Parameters**

- **b** – b vector from measurement model. Will be used to create H.
- **M** – Measurement covariance.

- **error** – Type of invariant measurement (right or left).

inline virtual *VectorB* **processZ**(const Eigen::VectorXd &z, const *Group* &state)

Process measurement before putting into *InEKF*. Can be used to change frames, convert r/b->x/y, or append 0s. By default is used to append zeros/ones onto it according to b vector set. Called first in update step.

**Parameters**

- **z** – Measurement
- **state** – Current state estimate.

**Returns** Processed measurement.

inline virtual *MatrixH* **makeHError**(const *Group* &state, *ERROR* iekfERROR)

Sets and returns H\_error\_ for settings where filter error type != measurement error type. Done by multiplying H by adjoint of current state estimate. Called second in update step.

**Parameters**

- **state** – Current state estimate.
- **iekfERROR** – Type of filter error.

**Returns** H\_error\_

inline virtual *VectorV* **calcV**(const *VectorB* &z, const *Group* &state)

Computes innovation based on measurement model. Called third in the update step.

**Parameters**

- **z** – Measurement.
- **state** – Current state estimate.

**Returns** Truncated innovation.

inline virtual *MatrixS* **calcSInverse**(const *Group* &state)

Calculate inverse of measurement noise S, using H\_error\_. Called fourth in the update step.

**Parameters** **state** – Current state estimate.

**Returns** Inverse of measurement noise.

inline *MatrixH* **getH**()

Gets linearized matrix H.

**Returns** MatrixH

inline *ERROR* **getError**()

Get the measurement model error type.

**Returns** ERROR

inline void **setHandb**(*VectorB* b)

Sets measurement vector b and recreates H accordingly. Useful if vector b isn't constant.

**Parameters** **b** – Measurement model b

## Protected Attributes

### *ERROR* **error\_**

Type of error of the filter (right/left)

*MatrixS* **M\_** = *MatrixS*::Identity(*Group*::rotSize, *Group*::rotSize)

Measurement covariance.

*VectorB* **b\_** = *VectorB*::Zero(*Group*::m, 1)

b vector used in measure model.

*MatrixH* **H\_** = *MatrixH*::Zero(*Group*::rotSize, *Group*::c)

Linearized H matrix. Will be automatically created from b in constructor unless overridden.

### *MatrixH* **H\_error\_**

This is the converted H used in *InEKF* if it's a right filter with left measurement or vice versa. Used in calcSInverse if overridden.

## 1.5.4 Process Model

```
template<class Group, class U>
```

```
class InEKF : ProcessModel
```

Base class process model.

### Template Parameters

- **Group** – State's group that is being tracked.
- **U** – Form of control. Can be either a group, or an `Eigen::Matrix<double,n,1>`

## Public Types

```
typedef Group::MatrixCov MatrixCov
```

The covariance matrix has size NxN, where N is the state dimension.

```
typedef Group::MatrixState MatrixState
```

A group element is a matrix of size MxM.

```
typedef Group myGroup
```

Renaming of Group template, used by the *InEKF*.

```
typedef U myU
```

Renaming of U template, used by the *InEKF*.

## Public Functions

inline **ProcessModel**()

Construct a new Process Model object.

inline virtual *Group* **f**(*U* u, double dt, *Group* state)

Propagates state forward one timestep. Must be overridden, has no implementation.

### Parameters

- **u** – Control
- **dt** – Delta time
- **state** – Current state

**Returns** Updated state estimate

inline virtual *MatrixCov* **makePhi**(const *U* &u, double dt, const *Group* &state, *ERROR* error)

Make a discrete time linearized process model matrix, with  $\Phi = \exp(A\Delta t)$ . Must be overridden, has no implementation.

### Parameters

- **u** – Control
- **dt** – Delta time
- **state** – Current state estimate (shouldn't be needed unless doing an "Imperfect InEKF")
- **error** – Right or left error. Function should be implemented to handle both.

**Returns** Phi

inline *MatrixCov* **getQ**() const

Get process model covariance.

**Returns** Q

inline void **setQ**(*MatrixCov* Q)

Set process model covariance.

**Parameters** Q –

## Protected Attributes

*MatrixCov* **Q\_**

Process model covariance.

## 1.6 Lie Groups

### 1.6.1 SO(2)

template<int **A** = 0>

```
class InEKF : public SO2 : public InEKF::LieGroup<SO2<A>, calcStateDim(2, 0, A), 2, A>
```

2D rotational states, also known as the 2x2 special orthogonal group, SO(2).

**Template Parameters** **A** – Number of augmented Euclidean states. Can be Eigen::Dynamic if desired. Defaults to 0.

### Public Functions

```
inline SO2(const MatrixState &State = MatrixState::Identity(), const MatrixCov &Cov = MatrixCov::Zero(c, c), const VectorAug &Aug = VectorAug::Zero(a))
```

Construct [SO2](#) object with all available options.

#### Parameters

- **State** – A 2x2 Eigen matrix. Defaults to the identity.
- **Cov** – Covariance of state. If not input, state is set as “certain” and covariance is not tracked.
- **Aug** – Additional euclidean states if  $A \neq 0$ . Defaults to 0s.

```
inline SO2(const SO2 &State)
```

Copy constructor. Initialize with another [SO2](#) object.

**Parameters** **State** – [SO2](#) object. The matrix, covariance and augmented state will all be copied from it.

```
inline SO2(double theta, const MatrixCov &Cov = MatrixCov::Zero(c, c), const VectorAug &Aug = VectorAug::Zero(a))
```

Construct a new [SO2](#) object using an angle.

#### Parameters

- **theta** – Angle of rotation matrix in radians.
- **Cov** – Covariance of state. If not input, state is set as “certain” and covariance is not tracked.
- **Aug** – Additional euclidean states if  $A \neq 0$ . Defaults to 0s.

```
inline SO2(const TangentVector &xi, const MatrixCov &Cov = MatrixCov::Zero(c, c))
```

Construct a new [SO2](#) object from a tangent vector using the exponential operator.

#### Parameters

- **xi** – Tangent vector of size (1 + Augmented state size).
- **Cov** – Covariance of state. If not input, state is set as “certain” and covariance is not tracked.

```
inline ~SO2()
```

Destroy the [SO2](#) object.

```
inline SO2 R() const
```

Gets rotational component of the state. In the [SO2](#) case, this is everything except the augmented Euclidean states and covariance.

**Returns** [SO2<>](#) Rotational component of the state.

```
void addAug(double x, double sigma = 1)
```

Adds an element to the augmented Euclidean state. Only usable if  $A = \text{Eigen::Dynamic}$ .

#### Parameters

- **x** – Variable to add.
- **sigma** – Covariance of element. Only used if state is uncertain.

**SO2<A> inverse()** const

Invert state.

**Returns** Inverted matrix (transpose). Augmented portion and covariance is dropped.

**SO2<A> operator\***(const **SO2<A>** &rhs) const

Combine rotations. Augmented states are summed.

**Parameters** **rhs** – Right hand element of multiplication.

**Returns** Combined elements with same augmented size.

## Public Static Functions

static MatrixState **wedge**(const TangentVector &xi)

Move element in  $R^n$  to the Lie algebra.

**Parameters** **xi** – Tangent vector

**Returns** MatrixState Element of Lie algebra

static **SO2 exp**(const TangentVector &xi)

Move an element from  $R^n \rightarrow$  algebra  $\rightarrow$  group.

**Parameters** **xi** – Tangent vector

**Returns** Element of **SO2**

static TangentVector **log**(const **SO2** &g)

Move an element from group  $\rightarrow$  algebra  $\rightarrow R^n$ .

**Parameters** **g** – Group element

**Returns** TangentVector

static MatrixCov **Ad**(const **SO2** &g)

Compute the linear map Adjoint.

**Parameters** **g** – Element of **SO2**

**Returns** Matrix of size state dimension x state dimension

## Public Static Attributes

static constexpr int **rotSize** = 2

Size of rotational component of group.

static constexpr int **N** = *calcStateDim(rotSize, 0, A)*

Dimension of group.

static constexpr int **M** = *calcStateMtxSize(rotSize, 0)*

State will have matrix of size M x M.

```
static constexpr int a = A == Eigen::Dynamic ? 0 : A
```

Handles defaults values of augmented sizes when A is Eigen::Dyanmic.

```
static constexpr int c = A == Eigen::Dynamic ? 1 : N
```

Handles defaults values of tangent vector sizes when A is Eigen::Dyanmic.

```
static constexpr int m = M
```

Handles defaults values of matrix sizes.

## 1.6.2 SE(2)

```
template<int C = 1, int A = 0>
```

```
class InEKF::SE2 : public InEKF::LieGroup<SE2<C, A>, calcStateDim(2, C, A), calcStateMtxSize(2, C), A>
```

2D rigid body transformation, also known as the 3x3 special Euclidean group, SE(2).

### Template Parameters

- **C** – Number of Euclidean columns to include. Can be Eigen::Dynamic. Defaults to 1.
- **A** – Number of augmented Euclidean states. Can be Eigen::Dynamic if desired. Defaults to 0.

### Public Functions

```
inline SE2(const MatrixState &State = MatrixState::Identity(m, m), const MatrixCov &Cov =  
MatrixCov::Zero(c, c), const VectorAug &Aug = VectorAug::Zero(a, 1))
```

Construct [SE2](#) object with all available options.

#### Parameters

- **State** – An MxM Eigen matrix. Defaults to the identity.
- **Cov** – Covariance of state. If not input, state is set as “certain” and covariance is not tracked.
- **Aug** – Additional euclidean states if A != 0. Defaults to 0s.

```
inline SE2(const SE2 &State)
```

Copy constructor. Initialize with another [SE2](#) object.

**Parameters** **State** – [SE2](#) object. The matrix, covariance and augmented state will all be copied from it.

```
SE2(const TangentVector &xi, const MatrixCov &Cov = MatrixCov::Zero(c, c))
```

Construct a new [SE2](#) object from a tangent vector using the exponential operator.

#### Parameters

- **xi** – Tangent vector of size (1 + 2\*Columns + Augmented state size).
- **Cov** – Covariance of state. If not input, state is set as “certain” and covariance is not tracked.

```
inline SE2(double theta, double x, double y, const MatrixCov &Cov = MatrixCov::Zero(c, c))
```

Construct a new [SE2](#) object using an theta, x, y values. Only works if C=1.

#### Parameters



- **theta** – Angle of rotate in radians.
- **x** – X-distance
- **y** – Y-distance
- **Cov** – Covariance of state. If not input, state is set as “certain” and covariance is not tracked.

inline **~SE2()**

Destroy the *SE2* object.

inline *SO2* **R()** const

Gets rotational component of the state.

**Returns** *SO2*<> Rotational component of the state.

inline Eigen::Vector2d **operator[]**(int idx) const

Gets the ith positional column of the group.

**Parameters** **idx** – Index of column to get, from 0 to C-1.

**Returns** Eigen::Vector2d

void **addCol**(const Eigen::Vector2d &x, const Eigen::Matrix2d &sigma = Eigen::Matrix2d::Identity())

Adds a column to the matrix state. Only usable if C = Eigen::Dynamic.

**Parameters**

- **x** – Column to add in.
- **sigma** – Covariance of element. Only used if state is uncertain.

void **addAug**(double x, double sigma = 1)

Adds an element to the augmented Euclidean state. Only usable if A = Eigen::Dynamic.

**Parameters**

- **x** – Variable to add.
- **sigma** – Covariance of element. Only used if state is uncertain.

*SE2* **inverse()** const

Invert state.

**Returns** Inverted matrix. Augmented portion and covariance is dropped.

*SE2* **operator\***(const *SE2* &rhs) const

Combine transformations. Augmented states are summed.

**Parameters** **rhs** – Right hand element of multiplication.

**Returns** Combined elements with same augmented size.

## Public Static Functions

static MatrixState **wedge**(const TangentVector &xi)

Move element in  $R^n$  to the Lie algebra.

**Parameters** **xi** – Tangent vector

**Returns** MatrixState Element of Lie algebra

static *SE2* **exp**(const TangentVector &xi)

Move an element from  $R^n \rightarrow$  algebra  $\rightarrow$  group.

**Parameters** **xi** – Tangent vector

**Returns** Element of *SE2*

static TangentVector **log**(const *SE2* &g)

Move an element from group  $\rightarrow$  algebra  $\rightarrow R^n$ .

**Parameters** **g** – Group element

**Returns** TangentVector

static MatrixCov **Ad**(const *SE2* &g)

Compute the linear map Adjoint.

**Parameters** **g** – Element of *SE2*

**Returns** Matrix of size state dimension x state dimension

### Public Static Attributes

static constexpr int **rotSize** = 2

Size of rotational component of group.

static constexpr int **N** = *calcStateDim*(rotSize, C, A)

Dimension of group.

static constexpr int **M** = *calcStateMtxSize*(rotSize, C)

State will have matrix of size M x M.

**static constexpr int a = A == Eigen::Dynamic ? 0 : A**

Handles defaults values of augmented sizes when A is Eigen::Dyanmic.

**static constexpr int c = N == Eigen::Dynamic ? 3 : N**

Handles defaults values of tangent vector sizes when A is Eigen::Dyanmic.

**static constexpr int m = M == Eigen::Dynamic ? 3 : M**

Handles defaults values of matrix sizes.

### 1.6.3 SO(3)

template<int **A** = 0>

class InEKF::S03 : public InEKF::LieGroup<SO3<A>, *calcStateDim*(3, 0, A), 3, A>

3D rotational states, also known as the 3x3 special orthogonal group, SO(3).

**Template Parameters** **A** – Number of augmented Euclidean states. Can be Eigen::Dynamic if desired. Defaults to 0.

## Public Functions

inline **S03**(const MatrixState &State = MatrixState::Identity(), const MatrixCov &Cov = MatrixCov::Zero(c, c), const VectorAug &Aug = VectorAug::Zero(a))

Construct **S03** object with all available options.

### Parameters

- **State** – A 2x2 Eigen matrix. Defaults to the identity.
- **Cov** – Covariance of state. If not input, state is set as “certain” and covariance is not tracked.
- **Aug** – Additional euclidean states if A != 0. Defaults to 0s.

inline **S03**(const **S03** &State)

Copy constructor. Initialize with another **S03** object.

**Parameters State** – **S03** object. The matrix, covariance and augmented state will all be copied from it.

**S03**(double w1, double w2, double w3, const MatrixCov &Cov = MatrixCov::Zero(c, c), const VectorAug &Aug = VectorAug::Zero(a))

Construct a new **S03** object using angles and the matrix exponential.

### Parameters

- **w1** – Angle 1.
- **w2** – Angle 2.
- **w3** – Angle 3.
- **Cov** – Covariance of state. If not input, state is set as “certain” and covariance is not tracked.
- **Aug** – Additional euclidean states if A != 0. Defaults to 0s.

inline **S03**(const TangentVector &xi, const MatrixCov &Cov = MatrixCov::Zero(c, c))

Construct a new **S03** object from a tangent vector using the exponential operator.

### Parameters

- **xi** – Tangent vector of size (3 + Augmented state size).
- **Cov** – Covariance of state. If not input, state is set as “certain” and covariance is not tracked.

inline ~**S03**()

Destroy the **S03** object.

inline **S03** **R**() const

Gets rotational component of the state. In the **S03** case, this is everything except the augmented Euclidean states and covariance.

**Returns** **S03**<> Rotational component of the state.

void **addAug**(double x, double sigma = 1)

Adds an element to the augmented Euclidean state. Only usable if A = Eigen::Dynamic.

### Parameters

- **x** – Variable to add.
- **sigma** – Covariance of element. Only used if state is uncertain.

*SO3*<A> **inverse**() const

Invert state.

**Returns** Inverted matrix (transpose). Augmented portion and covariance is dropped.

*SO3*<A> **operator\***(const *SO3*<A> &rhs) const

Combine rotations. Augmented states are summed.

**Parameters** **rhs** – Right hand element of multiplication.

**Returns** Combined elements with same augmented size.

## Public Static Functions

static MatrixState **wedge**(const TangentVector &xi)

Move element in  $R^n$  to the Lie algebra.

**Parameters** **xi** – Tangent vector

**Returns** MatrixState Element of Lie algebra

static *SO3* **exp**(const TangentVector &xi)

Move an element from  $R^n \rightarrow$  algebra  $\rightarrow$  group.

**Parameters** **xi** – Tangent vector

**Returns** Element of *SO3*

static TangentVector **log**(const *SO3* &g)

Move an element from group  $\rightarrow$  algebra  $\rightarrow R^n$ .

**Parameters** **g** – Group element

**Returns** TangentVector

static MatrixCov **Ad**(const *SO3* &g)

Compute the linear map Adjoint.

**Parameters** **g** – Element of *SO3*

**Returns** Matrix of size state dimension x state dimension

## Public Static Attributes

static constexpr int **rotSize** = 3

Size of rotational component of group.

static constexpr int **N** = *calcStateDim*(rotSize, 0, A)

Dimension of group.

static constexpr int **M** = *calcStateMtxSize*(rotSize, 0)

State will have matrix of size M x M.

**static constexpr int a = A == Eigen::Dynamic ? 0 : A**

Handles defaults values of augmented sizes when A is Eigen::Dyanmic.

```
static constexpr int c = A == Eigen::Dynamic ? 3 : N
```

Handles defaults values of tangent vector sizes when A is Eigen::Dyanmic.

```
static constexpr int m = M
```

Handles defaults values of matrix sizes.

### 1.6.4 SE(3)

```
template<int C = 1, int A = 0>
```

```
class InEKF::SE3 : public InEKF::LieGroup<SE3<C, A>, calcStateDim(3, C, A), calcStateMtxSize(3, C), A>
```

3D rigid body transformation, also known as the 4x4 special Euclidean group, SE(3).

#### Template Parameters

- **C** – Number of Euclidean columns to include. Can be Eigen::Dynamic. Defaults to 1.
- **A** – Number of augmented Euclidean states. Can be Eigen::Dynamic if desired. Defaults to 0.

#### Public Functions

```
inline SE3(const MatrixState &State = MatrixState::Identity(m, m), const MatrixCov &Cov =  
MatrixCov::Zero(c, c), const VectorAug &Aug = VectorAug::Zero(a, 1))
```

Construct [SE2](#) object with all available options.

#### Parameters

- **State** – An MxM Eigen matrix. Defaults to the identity.
- **Cov** – Covariance of state. If not input, state is set as “certain” and covariance is not tracked.
- **Aug** – Additional euclidean states if A != 0. Defaults to 0s.

```
inline SE3(const SE3 &State)
```

Copy constructor. Initialize with another [SE2](#) object.

**Parameters** **State** – [SE2](#) object. The matrix, covariance and augmented state will all be copied from it.

```
SE3(const TangentVector &xi, const MatrixCov &Cov = MatrixCov::Zero(c, c))
```

Construct a new [SE2](#) object from a tangent vector using the exponential operator.

#### Parameters

- **xi** – Tangent vector of size (3 + 3\*Columns + Augmented state size).
- **Cov** – Covariance of state. If not input, state is set as “certain” and covariance is not tracked.

```
SE3(const SO3<> R, const Eigen::Matrix<double, small_xi, 1> &xi, const MatrixCov &Cov =  
MatrixCov::Zero(c, c))
```

Construct a new [SE3](#) object.

#### Parameters

- **R** – Rotational portion of the [SE3](#) object.
- **xi** – Translational columns to input.

- **Cov** – Covariance of state. If not input, state is set as “certain” and covariance is not tracked.

inline **SE3**(double w1, double w2, double w3, double x, double y, double z, const MatrixCov &Cov = MatrixCov::Zero(c, c))

Construct a new **SE3** object using exponential operator on angles and putting positions directly in.

**Parameters**

- **w1** – Rotational component 1.
- **w2** – Rotational component 2.
- **w3** – Rotational component 3.
- **x** – X-position.
- **y** – Y-position.
- **z** – Z-position.
- **Cov** – Covariance of state. If not input, state is set as “certain” and covariance is not tracked.

inline **~SE3**()

Destroy the **SE3** object.

inline **SO3 R**() const

Gets rotational component of the state.

**Returns** **SO2<>** Rotational component of the state.

inline Eigen::Vector3d **operator[]**(int idx) const

Gets the ith positional column of the group.

**Parameters** **idx** – Index of column to get, from 0 to C-1.

**Returns** Eigen::Vector2d

void **addCol**(const Eigen::Vector3d &x, const Eigen::Matrix3d &sigma = Eigen::Matrix3d::Identity())

Adds a column to the matrix state. Only usable if C = Eigen::Dynamic.

**Parameters**

- **x** – Column to add in.
- **sigma** – Covariance of element. Only used if state is uncertain.

void **addAug**(double x, double sigma = 1)

Adds an element to the augmented Euclidean state. Only usable if A = Eigen::Dynamic.

**Parameters**

- **x** – Variable to add.
- **sigma** – Covariance of element. Only used if state is uncertain.

**SE3 inverse**() const

Invert state.

**Returns** Inverted matrix. Augmented portion and covariance is dropped.

**SE3 operator\***(const **SE3** &rhs) const

Combine transformations. Augmented states are summed.

**Parameters** **rhs** – Right hand element of multiplication.

**Returns** Combined elements with same augmented size.

## Public Static Functions

static MatrixState **wedge**(const TangentVector &xi)  
 Move element in  $R^n$  to the Lie algebra.  
**Parameters** **xi** – Tangent vector  
**Returns** MatrixState Element of Lie algebra

static *SE3* **exp**(const TangentVector &xi)  
 Move an element from  $R^n \rightarrow$  algebra  $\rightarrow$  group.  
**Parameters** **xi** – Tangent vector  
**Returns** Element of *SE2*

static TangentVector **log**(const *SE3* &g)  
 Move an element from group  $\rightarrow$  algebra  $\rightarrow R^n$ .  
**Parameters** **g** – Group element  
**Returns** TangentVector

static MatrixCov **Ad**(const *SE3* &g)  
 Compute the linear map Adjoint.  
**Parameters** **g** – Element of *SE2*  
**Returns** Matrix of size state dimension x state dimension

## Public Static Attributes

static constexpr int **rotSize** = 3  
 Size of rotational component of group.

static constexpr int **N** = *calcStateDim*(rotSize, C, A)  
 Dimension of group.

static constexpr int **M** = *calcStateMtxSize*(rotSize, C)  
 State will have matrix of size M x M.

**static constexpr int a = A == Eigen::Dynamic ? 0 : A**  
 Handles defaults values of augmented sizes when A is Eigen::Dyanmic.

**static constexpr int c = N == Eigen::Dynamic ? 6 : N**  
 Handles defaults values of tangent vector sizes when A is Eigen::Dyanmic.

**static constexpr int m = M == Eigen::Dynamic ? 4 : M**  
 Handles defaults values of matrix sizes.

## 1.6.5 Lie Group Base

```
template<class Class, int N, int M, int A>
```

```
class InEKF::LieGroup
```

Base Lie Group Class.

### Template Parameters

- **Class** – Class that is inheriting from it. Allows for better polymorphism
- **N** – Group dimension
- **M** – Lie Group matrix size
- **A** – Augmented Euclidean state size

### Public Types

```
typedef Eigen::Matrix<double, N, 1> TangentVector
```

A tangent vector has size Nx1, where N is the state dimension.

```
typedef Eigen::Matrix<double, N, N> MatrixCov
```

The covariance matrix has size NxN, where N is the state dimension.

```
typedef Eigen::Matrix<double, M, M> MatrixState
```

A group element is a matrix of size MxM.

```
typedef Eigen::Matrix<double, A, 1> VectorAug
```

Vector of additional Euclidean states, of size Ax1.

### Public Functions

```
inline LieGroup()
```

Construct a new Lie Group object. Default Contructor.

```
inline LieGroup(MatrixState State, MatrixCov Cov, VectorAug Aug)
```

Construct a new Lie Group object.

#### Parameters

- **State** – Group element
- **Cov** – Covariance of state. If not input, state is set as “certain” and covariance is not tracked.
- **Aug** – Additional euclidean states if A != 0. Defaults to 0s.

```
inline LieGroup(MatrixCov Cov, VectorAug Aug)
```

Construct a new Lie Group object.

#### Parameters

- **Cov** – Covariance of state. If not input, state is set as “certain” and covariance is not tracked.
- **Aug** – Additional euclidean states if A != 0. Defaults to 0s.



inline **LieGroup**(*MatrixCov* Cov)

Construct a new Lie Group object.

**Parameters** **Cov** – Covariance of state. If not input, state is set as “certain” and covariance is not tracked.

inline virtual **~LieGroup**()

Destroy the Lie Group object.

inline bool **uncertain**() const

Returns whether object is uncertain, ie if it has a covariance.

**Returns** true

**Returns** false

inline const *MatrixCov* &**cov**() const

Get covariance of group element.

**Returns** const MatrixCov&

inline const *VectorAug* &**aug**() const

Get additional Euclidean state of object.

**Returns** const VectorAug&

inline const *MatrixState* &**mat**() const

Get actual group element.

**Returns** const MatrixState&

inline const *MatrixState* &**operator**() () const

Get actual group element.

**Returns** const MatrixState&

inline void **setCov**(const *MatrixCov* &Cov)

Set the state covariance.

**Parameters** **Cov** – Covariance matrix.

inline void **setAug**(const *VectorAug* &Aug)

Set the additional augmented state.

**Parameters** **Aug** – Augmented state vector.

inline void **setMat**(const *MatrixState* &State)

Set the group element.

**Parameters** **State** – matrix Lie group element.

inline const *Class* &**derived**() const

Cast *LieGroup* object to object that is inheriting from it.

**Returns** const Class&

inline *Class* **inverse**() const

Invert group element.

**Returns** Inverted group element. Augmented portion and covariance is dropped.

inline *TangentVector* **log**() const

Move this element from group -> algebra ->  $R^n$ .

**Returns** *TangentVector*

inline *MatrixCov* **Ad**() const

Get adjoint of group element.

**Returns** *MatrixCov*

inline *Class* **compose**(const *Class* &g) const

Multiply group elements.

**Parameters** **g** – Group element.

**Returns** *Class*

inline std::string **toString**() const

Convert group element to string. If uncertain print covariance as well. If has augmented state, print that as well.

**Returns** std::string

## Public Static Functions

static inline *MatrixState* **wedge**(const *TangentVector* &xi)

Move element in  $R^n$  to the Lie algebra.

**Parameters** **xi** – Tangent vector

**Returns** *MatrixState* Element of Lie algebra

static inline *Class* **exp**(const *TangentVector* &xi)

Move an element from  $R^n$  -> algebra -> group.

**Parameters** **xi** – Tangent vector

**Returns** Element of *SO3*

static inline *TangentVector* **log**(const *Class* &g)

Move an element from group -> algebra ->  $R^n$ .

**Parameters** **g** – Group element

**Returns** *TangentVector*

static inline *MatrixCov* **Ad**(const *Class* &g)

Compute the linear map Adjoint.

**Parameters** **g** – Element of *SO3*

**Returns** Matrix of size state dimension x state dimension

## 1.6.6 Helpers

constexpr int InEKF::calcStateDim(int rotMtxSize, int C, int A)

Computes total dimension of the state.

### Parameters

- **rotMtxSize** – Matrix size of the rotational component of the group.
- **C** – Number of columns to be included.
- **A** – Number of Euclidean states included.

**Returns** Total dimension of state.

constexpr int InEKF::calcStateMtxSize(int rotMtxSize, int C)

Compute group matrix size.

### Parameters

- **rotMtxSize** – Matrix size of the rotational component of the group.
- **C** – Number of columns to be included.

**Returns** Total dimension of state.

## 1.7 Inertial Models

See the [Underwater Inertial example](#) to see these classes in usage.

### 1.7.1 Inertial Process Model

class InEKF::InertialProcess : public InEKF::ProcessModel<SE3<2, 6>, Eigen::Matrix<double, 6, 1>>

Inertial process model. Integrates IMU measurements and tracks biases. Requires “Imperfect InEKF” since biases don’t fit into Lie group structure.

### Public Functions

#### InertialProcess()

Construct a new Inertial Process object.

#### inline ~InertialProcess()

Destroy the Inertial Process object.

SE3<2, 6> f(Eigen::Vector6d u, double dt, SE3<2, 6> state) override

Overriden from base class. Integrates IMU measurements.

### Parameters

- **u** – Control. First 3 are angular velocity, last 3 are linear acceleration.
- **dt** – Delta time
- **state** – Current state

**Returns** Integrated state

MatrixCov **makePhi** (const Eigen::Vector6d &u, double dt, const *SE3*<2, 6> &state, *ERROR* error) override  
Overriden from base class. Since this is used in an “Imperfect InEKF”, both left and right versions are slightly state dependent.

**Parameters**

- **u** – Control
- **dt** – Delta time
- **state** – Current state estimate (shouldn’t be needed unless doing an “Imperfect InEKF”)
- **error** – Right or left error. Function should be implemented to handle both.

**Returns** Phi

void **setGyroNoise**(double std)

Set the gyro noise. Defaults to 0 if not set.

**Parameters** **std** – Gyroscope standard deviation

void **setAccelNoise**(double std)

Set the accelerometer noise. Defaults to 0 if not set.

**Parameters** **std** – Accelerometer standard deviation

void **setGyroBiasNoise**(double std)

Set the gyro bias noise. Defaults to 0 if not set.

**Parameters** **std** – Gyroscope bias standard deviation

void **setAccelBiasNoise**(double std)

Set the accelerometer bias noise. Defaults to 0 if not set.

**Parameters** **std** – Accelerometer bias standard deviation

## 1.7.2 Depth Sensor

class InEKF::DepthSensor : public InEKF::MeasureModel<*SE3*<2, 6>>

Pressure/Depth sensor measurement model for use with inertial process model. Uses pseudo-measurements to fit into a left invariant measurement model.

### Public Functions

**DepthSensor**(double std = 1)

Construct a new Depth Sensor object.

**Parameters** **std** – The standard deviation of the measurement.

inline ~**DepthSensor**()

Destroy the Depth Sensor object.

virtual VectorB **processZ**(const Eigen::VectorXd &z, const *SE3*<2, 6> &state) override

Overriden from the base class. Inserts psuedo measurements for the x and y value to fit the invariant measurement.

**Parameters**

- **z** – Measurement

- **state** – Current state estimate.

**Returns** Processed measurement.

virtual MatrixS **calcSInverse**(const *SE3*<2, 6> &state) override

Overriden from base class. Calculate inverse of measurement noise S, using the Woodbury Matrix Identity.

**Parameters** **state** – Current state estimate.

**Returns** Inverse of measurement noise.

void **setNoise**(double std)

Set the measurement noise.

**Parameters** **std** – The standard deviation of the measurement.

### 1.7.3 Doppler Velocity Log

class InEKF::DVLSensor : public InEKF::MeasureModel<*SE3*<2, 6>>

DVL sensor measurement model for use with inertial process model.

#### Public Functions

**DVLSensor**()

Construct a new *DVLSensor* object. Assumes no rotation or translation between this and IMU frame.

**DVLSensor**(Eigen::Matrix3d dvlR, Eigen::Vector3d dvlT)

Construct a new *DVLSensor* object with offset from IMU frame.

**Parameters**

- **dvlR** – 3x3 Rotation matrix encoding rotation from DVL to IMU frame.
- **dvlT** – 3x1 Vector of translation from IMU to DVL in IMU frame.

**DVLSensor**(*SO3*<> dvlR, Eigen::Vector3d dvlT)

Construct a new *DVLSensor* object with offset from IMU frame.

**Parameters**

- **dvlR** – *SO3* object encoding rotation from DVL to IMU frame.
- **dvlT** – 3x1 Vector of translation from IMU to DVL in IMU frame.

**DVLSensor**(*SE3*<> dvlH)

Construct a new *DVLSensor* object with offset from IMU frame.

**Parameters** **dvlH** – *SE3* object encoding transformation from DVL to IMU frame.

inline ~**DVLSensor**()

Destroy the *DVLSensor* object.

void **setNoise**(double std\_dvl, double std\_imu)

Set the noise covariances.

**Parameters**

- **std\_dvl** – Standard deviation of DVL measurement.

- **std\_imu** – Standard deviation of gyroscope measurement (needed b/c we transform frames).

virtual VectorB **processZ**(const Eigen::VectorXd &z, const [SE3](#)<2, 6> &state) override

Overriden from base class. Takes in a 6 vector with DVL measurement as first 3 elements and IMU as last three and converts DVL to IMU, then makes it the right size and passes it on.

#### Parameters

- **z** – DVL/IMU measurement.
- **state** – Current state estimate.

**Returns** Processed measurement.

## 1.8 SE2 Models

See the [Victoria Park example](#) to see these classes in usage.

### 1.8.1 Odometry Process Model

class InEKF::OdometryProcess : public InEKF::ProcessModel<[SE2](#)<>, [SE2](#)<>>

Odometry process model with single column.

#### Public Functions

inline **OdometryProcess**()

Construct a new Odometry Process object.

inline **OdometryProcess**(float theta\_cov, float x\_cov, float y\_cov)

Construct a new Odometry Process object and set corresponding covariances.

#### Parameters

- **theta\_cov** – Standard deviation of rotation between timesteps.
- **x\_cov** – Standard deviation of x between timesteps.
- **y\_cov** – Standard deviation of y between timesteps.

inline **OdometryProcess**(Eigen::Vector3d q)

Construct a new Odometry Process object. Set Q from vector.

**Parameters** **q** – Vector that becomes diagonal of Q.

inline **OdometryProcess**(Eigen::Matrix3d q)

Construct a new Odometry Process object. Set Q from matrix.

**Parameters** **q** – Matrix that is set as Q.

inline **~OdometryProcess**()

Destroy the Odometry Process object.

virtual *SE2* **f**(*SE2*<> u, double dt, *SE2*<> state) override

Overriden from base class. Propagates the model  $X_{t+1} = XU$ .

**Parameters**

- **u** – Control
- **dt** – Delta time
- **state** – Current state

**Returns** Updated state estimate

virtual MatrixCov **makePhi**(const *SE2*<> &u, double dt, const *SE2*<> &state, *ERROR* error) override

Overriden from base class. If right, this is the identity. If left, it's the adjoint of U.

**Parameters**

- **u** – Control
- **dt** – Delta time
- **state** – Current state estimate (shouldn't be needed unless doing an "Imperfect InEKF")
- **error** – Right or left error. Function should be implemented to handle both.

**Returns** Phi

inline void **setQ**(Eigen::Vector3d q)

Set Q from vector.

**Parameters** **q** – Vector that becomes diagonal of Q.

inline void **setQ**(Eigen::Matrix3d q)

Set Q from matrix.

**Parameters** **q** – Matrix that is set as Q.

inline void **setQ**(double q)

Set Q from scalar.

**Parameters** **q** – Scalar that becomes diagonal of Q

## 1.8.2 Dynamic Odometry Process Model

class InEKF::OdometryProcessDynamic : public InEKF::ProcessModel<*SE2*<Eigen::Dynamic>, *SE2*<>>

Odometry process model with variable number of columns, for use in SLAM on *SE2*.

### Public Functions

inline **OdometryProcessDynamic**()

Construct a new Odometry Process Dynamic object.

inline **OdometryProcessDynamic**(float theta\_cov, float x\_cov, float y\_cov)

Construct a new Odometry Process Dynamic object and set corresponding covariances.

**Parameters**

- **theta\_cov** – Standard deviation of rotation between timesteps.
- **x\_cov** – Standard deviation of x between timesteps.

- **y\_cov** – Standard deviation of y between timesteps.

inline **OdometryProcessDynamic**(Eigen::Vector3d q)

Construct a new Odometry Process Dynamic object. Set Q from vector.

**Parameters** **q** – Vector that becomes diagonal of Q.

inline **OdometryProcessDynamic**(Eigen::Matrix3d q)

Construct a new Odometry Process Dynamic object. Set Q from matrix.

**Parameters** **q** – Matrix that is set as Q.

inline **~OdometryProcessDynamic**()

Destroy the Odometry Process Dynamic object.

virtual **SE2**<Eigen::Dynamic> **f**(**SE2**<> u, double dt, **SE2**<Eigen::Dynamic> state) override

Overriden from base class. Propagates the model  $X_{t+1} = XU$ . Landmarks are left as is.

**Parameters**

- **u** – Control
- **dt** – Delta time
- **state** – Current state

**Returns** Updated state estimate

virtual MatrixCov **makePhi**(const **SE2**<> &u, double dt, const **SE2**<Eigen::Dynamic> &state, **ERROR** error) override

Overriden from base class. If right, this is the identity. If left, it's the adjoint of U. Landmark elements are the identity in both versions of Phi.

**Parameters**

- **u** – Control
- **dt** – Delta time
- **state** – Current state estimate (shouldn't be needed unless doing an "Imperfect InEKF")
- **error** – Right or left error. Function should be implemented to handle both.

**Returns** Phi

inline void **setQ**(Eigen::Vector3d q)

Set Q from vector.

**Parameters** **q** – Vector that becomes diagonal of Q.

inline void **setQ**(Eigen::Matrix3d q)

Set Q from matrix.

**Parameters** **q** – Matrix that is set as Q.

inline void **setQ**(double q)

Set Q from scalar.

**Parameters** **q** – Scalar that becomes diagonal of Q



### 1.8.3 GPS

class InEKF::GPSSensor : public InEKF::MeasureModel<SE2<Eigen::Dynamic>>

GPS Sensor for use in SE2 SLAM model.

#### Public Functions

**GPSSensor**(double std = 1)

Construct a new GPSSensor object.

**Parameters** **std** – The standard deviation of the measurement.

inline ~GPSSensor()

Destroy the GPSSensor object.

virtual VectorB **processZ**(const Eigen::VectorXd &z, const SE2<Eigen::Dynamic> &state) override

Overridden from the base class. Needed to fill out H/z with correct number of columns based on number of landmarks in state.

#### Parameters

- **z** – Measurement
- **state** – Current state estimate.

**Returns** Processed measurement.

### 1.8.4 Landmark Sensor

class InEKF::LandmarkSensor : public InEKF::MeasureModel<SE2<Eigen::Dynamic>>

Landmark sensor used in SLAM on SE2.

#### Public Functions

**LandmarkSensor**(double std\_r, double std\_b)

Construct a new Landmark Sensor object.

#### Parameters

- **std\_r** – Range measurement standard deviation
- **std\_b** – Bearing measurement standard deviation

inline ~LandmarkSensor()

Destroy the Landmark Sensor object.

void **sawLandmark**(int idx, const SE2<Eigen::Dynamic> &state)

Sets H based on what landmark was recently seen.

#### Parameters

- **idx** – Index of landmark recently seen.
- **state** – Current state estimate. Used for # of landmarks.

double **calcMahDist**(const Eigen::VectorXd &z, const [SE2](#)<Eigen::Dynamic> &state)

Calculates Mahalanobis distance of having seen a certain landmark. Used for data association.

**Parameters**

- **z** – Range and bearing measurement
- **state** – Current state estimate

**Returns** Mahalanobis distance

virtual VectorB **processZ**(const Eigen::VectorXd &z, const [SE2](#)<Eigen::Dynamic> &state) override

Overriden from base class. Converts r,b -> x,y coordinates and shifts measurement covariance. Then fills out z accordingly.

**Parameters**

- **z** – Measurement
- **state** – Current state estimate.

**Returns** Processed measurement.

virtual MatrixS **calcSInverse**(const [SE2](#)<Eigen::Dynamic> &state) override

Overriden from base class. If using RInEKF, takes advantage of sparsity of H to shrink matrix multiplication. Otherwise, operates identically to base class.

**Parameters** **state** – Current state estimate.

**Returns** Inverse of measurement noise.

inline virtual MatrixH **makeHError**(const [SE2](#)<Eigen::Dynamic> &state, [ERROR](#) iekfERROR) override

Overriden from base class. Saves filter error for later use, then calls base class.

**Parameters**

- **state** – Current state estimate.
- **iekfERROR** – Type of filter error.

**Returns** H\_error\_

## 1.9 Core Classes

### 1.9.1 Error

class inekf.**ERROR**(*value*)

Type of invariant error. Has options for left or right.

**Attributes:**

<a href="#">LEFT</a>	Left error
<a href="#">RIGHT</a>	Right error

**LEFT** = 0

Left error

**RIGHT** = 1

Right error

## 1.9.2 Invariant Extended Kalman Filter

**class** `inekf.InEKF(pModel, x0, error)`

The Invariant Extended Kalman Filter

### Parameters

- **pModel** (*ProcessModel*) – Process model
- **state** (*inekf.LieGroup*) – Initial state, must be of same group that process model uses and must be uncertain
- **error** (*ERROR*) – Right or left invariant error

### Methods:

<code>addMeasureModel(name, m)</code>	Add measurement model to the filter.
<code>predict(u[, dt])</code>	Prediction Step.
<code>update(name, m)</code>	Update Step.

### Attributes:

<code>state</code>	Current state estimate.
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**addMeasureModel**(*name, m*)

Add measurement model to the filter.

### Parameters

- **name** (*str*) – Name of measurement model.
- **m** (*MeasureModel*) – A measure model pointer, templated by the used group.

**predict**(*u, dt=1*)

Prediction Step.

### Parameters

- **u** (*control*) – Must be same as what process model uses.
- **dt** (*float*) – Delta t. Used sometimes depending on process model. Defaults to 1.

**Returns** State estimate

**Return type** *inekf.LieGroup*

**property state**

Current state estimate. May be read or written, but can't be edited in place.

**Returns** state

**Return type** *inekf.LieGroup*

**update**(*name, m*)

Update Step.

### Parameters

- **name** (*str*) – Name of measurement model.
- **z** (*np.ndarray*) – Measurement. May vary in size depending on how measurement model processes it.

**Returns** State estimate.

**Return type** `inekf.LieGroup`

### 1.9.3 Measure Model

**class** `inekf.MeasureModel`(*b*, *M*, *error*)

Base class measure model. Written to be inherited from, but in most cases this class will be sufficient. More information on inheriting can be seen in [Custom Models](#).

We have overloaded the `[]` operator to function as a python template. Example of this can be seen in [Getting Started](#).

Templates:

- Group State's group that is being tracked, of type `inekf.LieGroup`.

**Attributes:**

<code>H</code>	Linearized matrix H.
<code>H_error</code>	This is the converted H used in InEKF if it's a right filter with left measurement or vice versa.
<code>M</code>	Measurement covariance.
<code>b</code>	b vector used in measure model.
<code>error</code>	Type of error of the filter (right/left)

**Methods:**

<code>calcSInverse</code> (state)	Calculate inverse of measurement noise S, using H_error.
<code>calcV</code> (z, state)	Computes innovation based on measurement model.
<code>makeHError</code> (state, iekfERROR)	Sets and returns H_error for settings where filter error type != measurement error type.
<code>processZ</code> (z, state)	Process measurement before putting into InEKF.
<code>setHandb</code> (b)	Sets measurement vector b and recreates H accordingly.

**property** `H`

Linearized matrix H. Will be automatically created from b in constructor unless overridden. May be read or written, but not modified in place.

**Returns** `np.ndarray`

**property** `H_error`

This is the converted H used in InEKF if it's a right filter with left measurement or vice versa. Used in `calcSInverse` if overridden. Probably won't need to be overwritten. May be read or written, but not modified in place.

**Returns** `np.ndarray`

**property** `M`

Measurement covariance.

**Returns** `np.ndarray`

**property b**

b vector used in measure model.

**Returns** `np.ndarray`

**calcSInverse(*state*)**

Calculate inverse of measurement noise S, using H\_error. Called fourth in the update step.

**Parameters** **state** (*inekf.LieGroup*) – Current state estimate.

**Returns** Inverse of measurement noise.

**Return type** `np.ndarray`

**calcV(*z, state*)**

Computes innovation based on measurement model. Called third in the update step.

**Parameters**

- **z** (`np.ndarray`) – Measurement.
- **state** (*inekf.LieGroup*) – Current state estimate.

**Returns** Truncated innovation.

**Return type** `np.ndarray`

**property error**

Type of error of the filter (right/left)

**Returns** *ERROR*

**makeHError(*state, iekfERROR*)**

Sets and returns H\_error for settings where filter error type != measurement error type. Done by multiplying H by adjoint of current state estimate. Called second in update step.

**Parameters**

- **state** (*inekf.LieGroup*) – Current state estimate.
- **iekfERROR** (*ERROR*) – Type of filter error.

**Returns** H\_error

**Return type** `np.ndarray`

**processZ(*z, state*)**

Process measurement before putting into InEKF. Can be used to change frames, convert r/b->x/y, or append 0s. By default is used to append zeros/ones onto it according to b vector set. Called first in update step.

**Parameters**

- **z** (`np.ndarray`) – Measurement
- **state** (*inekf.LieGroup*) – Current state estimate.

**Returns** Processed measurement.

**Return type** `np.ndarray`

**setHandb(*b*)**

Sets measurement vector b and recreates H accordingly. Useful if vector b isn't constant.

**Parameters** **b** (`np.ndarray`) – Measurement model b

## 1.9.4 Process Model

### class `inekf.ProcessModel`

Base class process model. Must be inheriting from, base class isn't implemented. More information on inheriting can be seen in [Custom Models](#).

We have overloaded the `[]` operator to function as a python template. Example of this can be seen in [Getting Started](#).

Templates:

- Group State's group that is being tracked, of type `inekf.LieGroup`.
- U Form of control. Can be either a group of `inekf.LieGroup`, or a vector. Vectors can be used for example by "Vec3" or 3 for a vector of size 3. -1, "D", or "VecD" for dynamic control size.

**Attributes:**

<code>Q</code>	Process model covariance.
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**Methods:**

<code>f(u, dt, state)</code>	Propagates state forward one timestep.
<code>makePhi(u, dt, state)</code>	Make a discrete time linearized process model matrix, with $\Phi = \exp(A\Delta t)$ .

### property `Q`

Process model covariance. May be read or written, but not modified in place.

**Returns** `np.ndarray`

### `f(u, dt, state)`

Propagates state forward one timestep. Must be overridden, has no default implementation.

**Parameters**

- `u (control)` – Control
- `dt (float)` – Delta time
- `state (inekf.LieGroup)` – Current state

**Returns** Updated state estimate

**Return type** `inekf.LieGroup`

### `makePhi(u, dt, state)`

Make a discrete time linearized process model matrix, with  $\Phi = \exp(A\Delta t)$ . Must be overridden, has no default implementation.

**Parameters**

- `u (control)` – Control
- `dt (float)` – Delta time
- `state (inekf.LieGroup)` – Current state estimate (shouldn't be needed unless doing an "Imperfect InEKF")
- `error (ERROR)` – Right or left error. Function should be implemented to handle both.

**Returns** `Phi`

Return type `np.ndarray`

## 1.10 Lie Groups

### 1.10.1 SO(2)

**class** `inekf.SO2(*args, **kwargs)`

Bases: `inekf.lie_groups.LieGroup`

2D rotational states, also known as the 2x2 special orthogonal group, SO(2).

See the C++ counterpart ([InEKF::SO2](#)) for documentation on constructing an object. Further, we have overloaded the `[]` operator to function as a python template. Example of this can be seen in [Getting Started](#). Templates include:

Templates:

- A Number of augmented Euclidean states. Can be -1 or “D” for dynamic. Defaults to 0.

### 1.10.2 SE(2)

**class** `inekf.SE2(*args, **kwargs)`

Bases: `inekf.lie_groups.LieGroup`

2D rigid body transformation, also known as the 3x3 special Euclidean group, SE(2).

See the C++ counterpart ([InEKF::SE2](#)) for documentation on constructing an object. Further, we have overloaded the `[]` operator to function as a python template. Example of this can be seen in [Getting Started](#). Templates include:

Templates:

- C Number of Euclidean columns to include. Can be -1 or “D” for dynamic. Defaults to 1.
- A Number of augmented Euclidean states. Can be -1 or “D” for dynamic. Defaults to 0.

**Methods:**

<code>__getitem__(idx)</code>	Gets the ith positional column of the group.
<code>addCol(x, sigma)</code>	Adds a column to the matrix state.

`__getitem__(idx)`

Gets the ith positional column of the group.

**Parameters** `idx` (float) – Index of column to get, from 0 to C-1.

**Returns** `np.ndarray`

`addCol(x, sigma)`

Adds a column to the matrix state. Only usable if C = Eigen::Dynamic.

**Parameters**

- `x` (`np.ndarray`) – Column to add in.
- `sigma` (`np.ndarray`) – Covariance of element. Only used if state is uncertain.

### 1.10.3 SO(3)

**class** inekf.S03(\*args, \*\*kwargs)

Bases: [inekf.lie\\_groups.LieGroup](#)

3D rotational states, also known as the 3x3 special orthogonal group, SO(3).

See the C++ counterpart ([InEKF::S03](#)) for documentation on constructing an object. Further, we have over-loaded the `[]` operator to function as a python template. Example of this can be seen in [Getting Started](#). Templates include:

Templates:

- A Number of augmented Euclidean states. Can be -1 or “D” for dynamic. Defaults to 0.

### 1.10.4 SE(3)

**class** inekf.SE3(\*args, \*\*kwargs)

Bases: [inekf.lie\\_groups.LieGroup](#)

3D rigid body transformation, also known as the 4x4 special Euclidean group, SE(3).

See the C++ counterpart ([InEKF::SE3](#)) for documentation on constructing an object. Further, we have over-loaded the `[]` operator to function as a python template. Example of this can be seen in [Getting Started](#). Templates include:

Templates:

- C Number of Euclidean columns to include. Can be -1 or “D” for dynamic. Defaults to 1.
- A Number of augmented Euclidean states. Can be -1 or “D” for dynamic. Defaults to 0.

**Methods:**

<a href="#">__getitem__(idx)</a>	Gets the ith positional column of the group.
<a href="#">addCol(x, sigma)</a>	Adds a column to the matrix state.

[\\_\\_getitem\\_\\_\(idx\)](#)

Gets the ith positional column of the group.

**Parameters** **idx** (float) – Index of column to get, from 0 to C-1.

**Returns** np.ndarray

[addCol\(x, sigma\)](#)

Adds a column to the matrix state. Only usable if C = Eigen::Dynamic.

**Parameters**

- **x** (np.ndarray) – Column to add in.
- **sigma** (np.ndarray) – Covariance of element. Only used if state is uncertain.



### 1.10.5 Lie Group Base

**class** `inekf.LieGroup`

**Attributes:**

<code>Ad</code>	Get adjoint of group element.
<code>R</code>	Gets rotational component of the state.
<code>aug</code>	Get additional Euclidean state of object.
<code>cov</code>	Get covariance of group element.
<code>inverse</code>	Invert group element.
<code>log</code>	Move this element from group -> algebra -> $\mathbb{R}^n$
<code>mat</code>	Get actual group element.
<code>uncertain</code>	Returns whether object is uncertain, ie if it has a covariance.

**Methods:**

<code>Ad_(g)</code>	Compute the linear map Adjoint
<code>__invert__()</code>	Invert group element.
<code>__matmul__(rhs)</code>	Combine transformations.
<code>addAug(a, sigma)</code>	Adds an element to the augmented Euclidean state.
<code>exp(xi)</code>	Move an element from $\mathbb{R}^n$ -> algebra -> group
<code>log_(g)</code>	Move an element from group -> algebra -> $\mathbb{R}^n$
<code>wedge(xi)</code>	Move element in $\mathbb{R}^n$ to the Lie algebra.

**property** `Ad`

Get adjoint of group element.

**Returns** `np.ndarray`

**static** `Ad_(g)`

Compute the linear map Adjoint

**Parameters** `g` (`inekf.LieGroup`) – Element of group

**Returns** `np.ndarray`

**property** `R`

Gets rotational component of the state.

**Returns** `inekf.SO2`

`__invert__()`

Invert group element. Drops augmented state and covariance.

**Returns** `inekf.LieGroup`

`__matmul__(rhs)`

Combine transformations. Augmented states are summed.

**Parameters** `rhs` (`inekf.LieGroup`) – Right hand element of multiplication.

**Returns** `inekf.LieGroup`

`addAug(a, sigma)`

Adds an element to the augmented Euclidean state. Only usable if `A = Eigen::Dynamic`.

**Parameters**

- **x** (float) – Variable to add.
- **sigma** (float) – Covariance of element. Only used if state is uncertain.

**property aug**

Get additional Euclidean state of object.

**Returns** `np.ndarray`

**property cov**

Get covariance of group element.

**Returns** `np.ndarray`

**static exp(xi)**

Move an element from  $R^n \rightarrow$  algebra  $\rightarrow$  group

**Parameters** **xi** (`np.ndarray`) – Tangent vector

**Returns** `inekf.LieGroup`

**property inverse**

Invert group element. Augmented portion and covariance is dropped.

**Returns** `inekf.LieGroup`

**property log**

Move this element from group  $\rightarrow$  algebra  $\rightarrow R^n$

**Returns** `np.ndarray`

**static log\_(g)**

Move an element from group  $\rightarrow$  algebra  $\rightarrow R^n$

**Parameters** **g** (`inekf.LieGroup`) – Group element

**Returns** `np.ndarray`

**property mat**

Get actual group element.

**Returns** `np.ndarray`

**property uncertain**

Returns whether object is uncertain, ie if it has a covariance.

**Returns** `bool`

**static wedge(xi)**

Move element in  $R^n$  to the Lie algebra.

**Parameters** **xi** (`np.ndarray`) – Tangent vector

**Returns** `np.ndarray`

## 1.11 Inertial Models

See the [Underwater Inertial example](#) to see these classes in usage.

### 1.11.1 Inertial Process Model

**class** inekf.InertialProcess(\*args: Any, \*\*kwargs: Any)

Bases: inekf.\_inekf.ProcessModel\_SE3\_2\_6\_Vec6

Inertial process model. Integrates IMU measurements and tracks biases. Requires “Imperfect InEKF” since biases don’t fit into Lie group structure.

**Methods:**

<code>f(u, dt, state)</code>	Overridden from base class.
<code>makePhi(u, dt, state)</code>	Overridden from base class.
<code>setAccelBiasNoise(std)</code>	Set the accelerometer bias noise.
<code>setAccelNoise(std)</code>	Set the accelerometer noise.
<code>setGyroBiasNoise(std)</code>	Set the gyro bias noise.
<code>setGyroNoise(std)</code>	Set the gyro noise.

`f(u, dt, state)`

Overridden from base class. Integrates IMU measurements.

**Parameters**

- **u** (np.ndarray) – 6-Vector. First 3 are angular velocity, last 3 are linear acceleration.
- **dt** (float) – Delta time
- **state** (inekf.SE3[2,6]) – Current state

**Returns** Updated state estimate

**Return type** inekf.SE3[2,6]

**makePhi**(u, dt, state)

Overridden from base class. Since this is used in an “Imperfect InEKF”, both left and right versions are slightly state dependent.

**Parameters**

- **u** (np.ndarray) – 6-Vector. First 3 are angular velocity, last 3 are linear acceleration.
- **dt** (float) – Delta time
- **state** (inekf.SE3[2,6]) – Current state estimate (shouldn’t be needed unless doing an “Imperfect InEKF”)
- **error** (*ERROR*) – Right or left error. Function should be implemented to handle both.

**Returns** Phi

**Return type** np.ndarray

**setAccelBiasNoise**(std)

Set the accelerometer bias noise. Defaults to 0 if not set.

**Parameters** **std** (float) – Accelerometer bias standard deviation

**setAccelNoise(*std*)**

Set the accelerometer noise. Defaults to 0 if not set.

**Parameters** **std** (float) – Accelerometer standard deviation

**setGyroBiasNoise(*std*)**

Set the gyro bias noise. Defaults to 0 if not set.

**Parameters** **std** (float) – Gyroscope bias standard deviation

**setGyroNoise(*std*)**

Set the gyro noise. Defaults to 0 if not set.

**Parameters** **std** (float) – Gyroscope standard deviation

### 1.11.2 Depth Sensor

**class inekf.DepthSensor(\*args: Any, \*\*kwargs: Any)**

Bases: inekf.\_inekf.MeasureModel\_SE3\_2\_6

Pressure/Depth sensor measurement model for use with inertial process model. Uses pseudo-measurements to fit into a left invariant measurement model.

**Parameters** **std** (float) – The standard deviation of a measurement.

**Methods:**

<a href="#"><i>calcSInverse</i>(state)</a>	Overriden from base class.
<a href="#"><i>processZ</i>(z, state)</a>	Overriden from the base class.
<a href="#"><i>setNoise</i>(std)</a>	Set the measurement noise

**calcSInverse(*state*)**

Overriden from base class. Calculate inverse of measurement noise S, using the Woodbury Matrix Identity

**Parameters** **state** (inekf.SE3[2, 6]) – Current state estimate.

**Returns** Inverse of measurement noise.

**Return type** np.ndarray

**processZ(*z, state*)**

Overriden from the base class. Inserts psuedo measurements for the x and y value to fit the invariant measurement.

**Parameters**

- **z** (np.ndarray) – Measurement
- **state** (inekf.SE3[2, 6]) – Current state estimate.

**Returns** Processed measurement.

**Return type** np.ndarray

**setNoise(*std*)**

Set the measurement noise

**Parameters** **std** (float) – The standard deviation of the measurement.

### 1.11.3 Doppler Velocity Log

**class** `inekf.DVLSensor(*args: Any, **kwargs: Any)`

Bases: `inekf._inekf.MeasureModel_SE3_2_6`

DVL sensor measurement model for use with inertial process model.

There's a number of available constructors, see [InEKF: :DVLSensor](#) for a list of all of them.

**Methods:**

<a href="#"><code>processZ(z, state)</code></a>	Overriden from base class.
<a href="#"><code>setNoise(std_dvl, std_imu)</code></a>	Set the noise covariances.

**processZ**(*z, state*)

Overriden from base class. Takes in a 6 vector with DVL measurement as first 3 elements and IMU as last three and converts DVL to IMU, then makes it the right size and passes it on.

**Parameters**

- **z** (`np.ndarray`) – Measurement
- **state** (`inekf.SE3[2, 6]`) – Current state estimate.

**Returns** Processed measurement.

**Return type** `np.ndarray`

**setNoise**(*std\_dvl, std\_imu*)

Set the noise covariances.

**Parameters**

- **std\_dvl** (`float`) – Standard deviation of DVL measurement.
- **std\_imu** (`float`) – Standard deviation of gyroscope measurement (needed b/c we transform frames).

## 1.12 SE2 Models

See the [Victoria Park example](#) to see these classes in usage.

### 1.12.1 Odometry Process Model

**class** `inekf.OdometryProcess(*args: Any, **kwargs: Any)`

Bases: `inekf._inekf.ProcessModel_SE2_1_0_SE2_1_0`

Odometry process model with single column.

There's a number of available constructors, see [InEKF: :OdometryProcess](#) for a list of all of them.

**Methods:**

<a href="#"><code>f(u, dt, state)</code></a>	Overriden from base class.
<a href="#"><code>makePhi(u, dt, state)</code></a>	Overriden from base class.
<a href="#"><code>setQ(q)</code></a>	Set Q from a variety of sources

**f**(*u*, *dt*, *state*)

Overriden from base class. Propagates the model  $X_{t+1} = XU$

**Parameters**

- **u** ([inekf.SE2](#)) – Rigid body transformation of vehicle since last timestep.
- **dt** (float) – Delta time
- **state** ([inekf.SE2](#)) – Current state

**Returns** Updated state estimate

**Return type** [inekf.SE2](#)

**makePhi**(*u*, *dt*, *state*)

Overriden from base class. If right, this is the identity. If left, it's the adjoint of U.

**Parameters**

- **u** ([inekf.SE2](#)) – Rigid body transformation of vehicle since last timestep.
- **dt** (float) – Delta time
- **state** ([inekf.SE2](#)) – Current state estimate (shouldn't be needed unless doing an "Imperfect InEKF")
- **error** ([ERROR](#)) – Right or left error. Function should be implemented to handle both.

**Returns** Phi

**Return type** np.ndarray

**setQ**(*q*)

Set Q from a variety of sources

**Parameters** **q** (np.ndarray or float) – Can be a float, 3-vector, or 3x3-matrix. Sets the covariance Q accordingly.

## 1.12.2 Dynamic Odometry Process Model

**class** [inekf.OdometryProcessDynamic](#)(\*args: Any, \*\*kwargs: Any)

Bases: [inekf.\\_inekf.ProcessModel\\_SE2\\_D\\_0\\_SE2\\_1\\_0](#)

Odometry process model with variable number of columns, for use in SLAM on SE2.

There's a number of available constructors, see [InEKF: :OdometryProcessDynamic](#) for a list of all of them.

**Methods:**

<a href="#">f</a> ( <i>u</i> , <i>dt</i> , <i>state</i> )	Overriden from base class.
<a href="#">makePhi</a> ( <i>u</i> , <i>dt</i> , <i>state</i> )	Overriden from base class.
<a href="#">setQ</a> ( <i>q</i> )	Set Q from a variety of sources

**f**(*u*, *dt*, *state*)

Overriden from base class. Propagates the model  $X_{t+1} = XU$ . Landmarks are left as is.

**Parameters**

- **u** ([inekf.SE2](#)) – Rigid body transformation of vehicle since last timestep.
- **dt** (float) – Delta time

- **state** (`inekf.SE2[-1,0]`) – Current state

**Returns** Updated state estimate

**Return type** `inekf.SE2[-1,0]`

**makePhi** (*u, dt, state*)

Overridden from base class. If right, this is the identity. If left, it's the adjoint of U. Landmark elements are the identity in both versions of Phi.

**Parameters**

- **u** (`inekf.SE2`) – Rigid body transformation of vehicle since last timestep.
- **dt** (`float`) – Delta time
- **state** (`inekf.SE2[-1,0]`) – Current state estimate (shouldn't be needed unless doing an "Imperfect InEKF")
- **error** (`ERROR`) – Right or left error. Function should be implemented to handle both.

**Returns** Phi

**Return type** `np.ndarray`

**setQ**(*q*)

Set Q from a variety of sources

**Parameters** **q** (`np.ndarray` or `float`) – Can be a float, 3-vector, or 3x3-matrix. Sets the covariance Q accordingly.

### 1.12.3 GPS

**class** `inekf.GPSSensor`(\*args: Any, \*\*kwargs: Any)

Bases: `inekf._inekf.MeasureModel_SE2_D_0`

GPS Sensor for use in SE2 SLAM model.

**Parameters** **std** (`float`) – The standard deviation of a measurement.

**Methods:**

---

`processZ`(*z, state*)

Overridden from the base class.

---

**processZ**(*z, state*)

Overridden from the base class. Needed to fill out H/z with correct number of columns based on number of landmarks in state.

**Parameters**

- **z** (`np.ndarray`) – Measurement
- **state** (`inekf.SE2[-1,0]`) – Current state estimate.

**Returns** Processed measurement.

**Return type** `np.ndarray`

### 1.12.4 Landmark Sensor

**class** `inekf.LandmarkSensor(*args: Any, **kwargs: Any)`

Bases: `inekf._inekf.MeasureModel_SE2_D_0`

Landmark sensor used in SLAM on SE2

**Parameters**

- **std\_r** (float) – Range measurement standard deviation
- **std\_b** (float) – Bearing measurement standard deviation

**Methods:**

<code>calcMahDist(state)</code>	Calculates Mahalanobis distance of having seen a certain landmark.
<code>calcSInverse(state)</code>	Overriden from base class.
<code>makeHError(state, iekfERROR)</code>	Overriden from base class.
<code>processZ(z, state)</code>	Overriden from base class.
<code>sawLandmark(state)</code>	Sets H based on what landmark was recently seen.

**calcMahDist**(*state*)

Calculates Mahalanobis distance of having seen a certain landmark. Used for data association.

**Parameters**

- **z** (`np.ndarray`) – Range and bearing measurement
- **state** (`inekf.SE2[-1,0]`) – Current state estimate

**Returns** Mahalanobis distance

**Return type** float

**calcSInverse**(*state*)

Overriden from base class. If using RInEKF, takes advantage of sparsity of H to shrink matrix multiplication. Otherwise, operates identically to base class.

**Parameters** **state** (`inekf.SE2[-1,0]`) – Current state estimate.

**Returns** Inverse of measurement noise.

**Return type** `np.ndarray`

**makeHError**(*state, iekfERROR*)

Overriden from base class. Saves filter error for later use, then calls base class.

**Parameters**

- **state** (`inekf.SE2[-1,0]`) – Current state estimate.
- **iekfERROR** (*ERROR*) – Type of filter error.

**Returns** H\_error

**Return type** `np.ndarray`

**processZ**(*z, state*)

Overriden from base class. Converts r,b -> x,y coordinates and shifts measurement covariance. Then fills out z accordingly.

**Parameters**



- **z** (`np.ndarray`) – Measurement
- **state** (`inekf.SE2[-1,0]`) – Current state estimate.

**Returns** Processed measurement.

**Return type** `np.ndarray`

**sawLandmark**(*state*)

Sets H based on what landmark was recently seen.

**Parameters**

- **seen.** (*idx Index of landmark recently*) –
- **landmarks.** (*state Current state estimate. Used for # of*) –



## INDICES AND TABLES

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